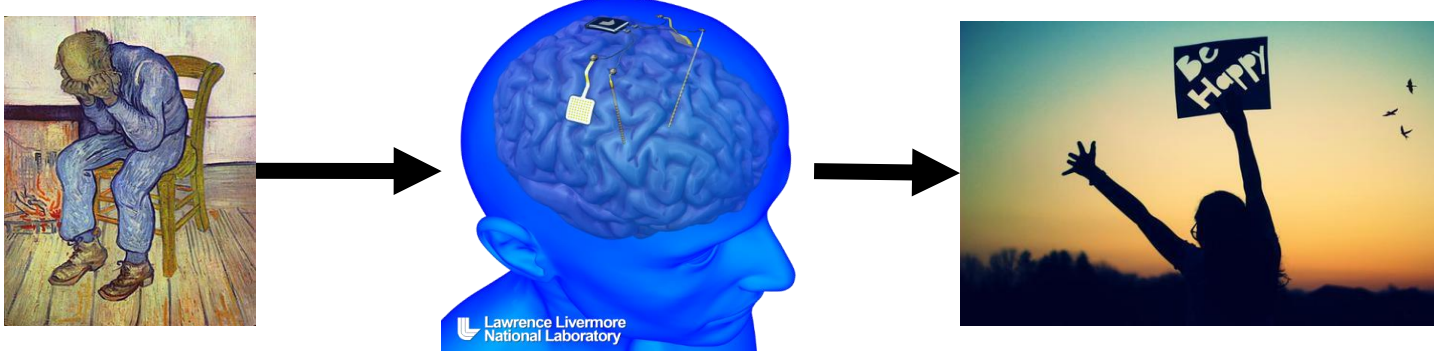


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## I. Motivation

- Identification of brain network dynamics is of essential to
  - 1) uncover biomarkers for neurological disorders such as depression
  - 2) develop brain-machine-interfaces (BMIs) for adaptive closed-loop stimulation therapies of various neurological disorders



- We have previously developed a framework to identify time-invariant linear state-space models (LSSMs) to describe spontaneous neural population dynamics, and input-output neural dynamics in response to electrical stimulation [1]
- However, brain network activity can have non-stationary and time-varying dynamics, especially when the patient's brain is monitored for a long time, e.g., using electrocorticography (ECoG)
- Consequently, we need to develop adaptive identification methods to track non-stationary dynamics in real time

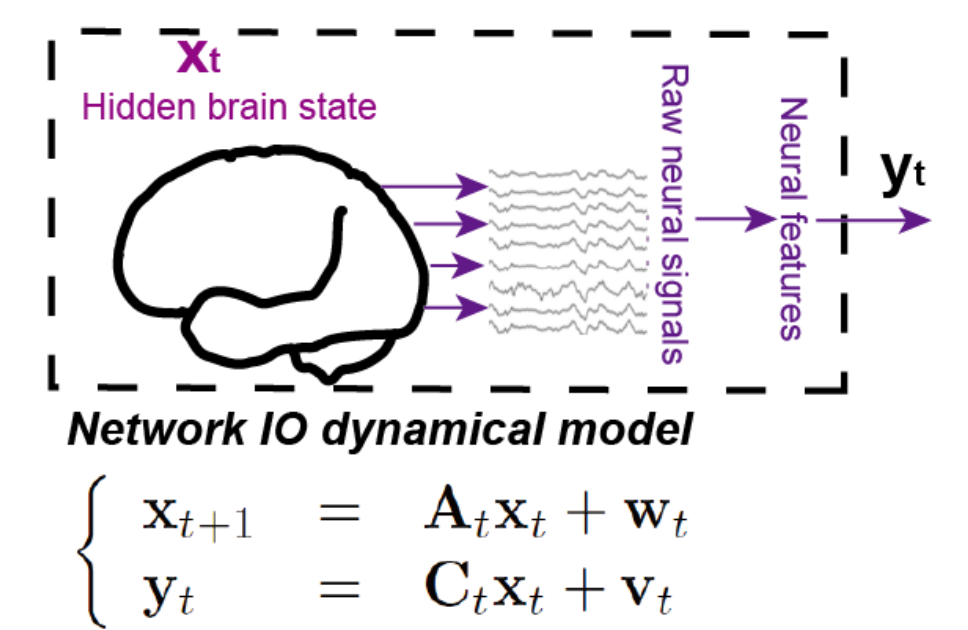
### References:

- [1] Yang and Shanechi, Proc. IEEE EMBC, 2015  
[2] G. Mercere, L. Bako, and S. Lecuche, Signal Processing, 2008

## II. Methods

### 1. Dynamical brain network model

- Time-varying LSSM
- Focus on adaptive identification of spontaneous activity in this work



### 2. Adaptive identification method

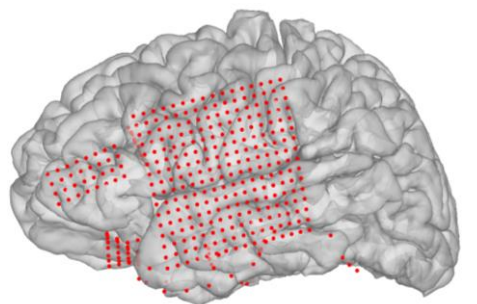
- Propagator-based recursive subspace identification [2]
- Recursive estimation of the column space of the extended observability matrix  $\Gamma_f = [C^T, (CA)^T, \dots, (CA^{f-1})^T]^T$
- The recursive estimation is done through adaptively estimating the propagator via minimizing a quadratic cost function

$$\Gamma_f = \begin{bmatrix} \Gamma_{f_1} \\ \Gamma_{f_2} \end{bmatrix} = \begin{bmatrix} \Gamma_{f_1} \\ P_f^T \Gamma_{f_1} \end{bmatrix} = \begin{bmatrix} I_{n_x} \\ P_f^T \end{bmatrix} \Gamma_{f_1} \quad J_{IV}(\hat{P}_f(t)) = \sum_{i=1}^t \beta^{t-i} \|z_{f_2}(i)\xi_p^T(i) - (\hat{P}_f(t)z_{f_1}(i)\xi_p^T(i))\|^2$$

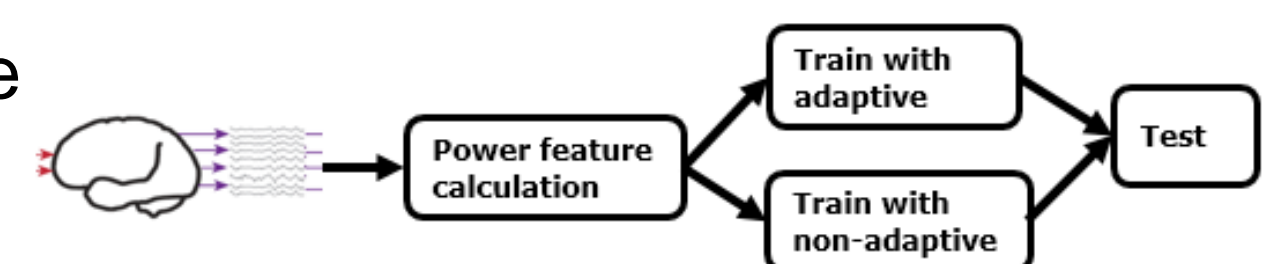
- Can adaptively estimate an LSSM with a consist basis

### 3. Human ECoG data acquisition and processing

- Electrocorticography (ECoG) data were collected from one patient for weeks. We took raw ECoG data from one electrode from cingulate (~ 168 hours)
- Powers within 5 frequency bands, i.e., [1 7]Hz, [8 12]Hz, [12 30]Hz, [30 100]Hz, and [100 200]Hz are extracted as features



- Test adaptive and previous non-adaptive LSSM identification method across 55 train-test pairs



- Performance measure: percentage of fit derived from one-step ahead prediction error on testing data

$$FIT = 100\% \text{ indicates perfect fit} \quad fit_i = \left(1 - \frac{\|\hat{y}_{t|t-1}^{(i)} - y_t^{(i)}\|^2}{\|y_t^{(i)}\|^2}\right) \times 100\%, \quad i = 1, 2, 3, 4, 5 \quad FIT = \frac{1}{5} \sum_{i=1}^5 fit_i$$

## III. Results

### 1. Simulations validate the adaptive estimation algorithm

- Can track various time-variations (Figure 1 (a) –(c))
- Have bias in estimation of fast poles (Figure 1 (d))

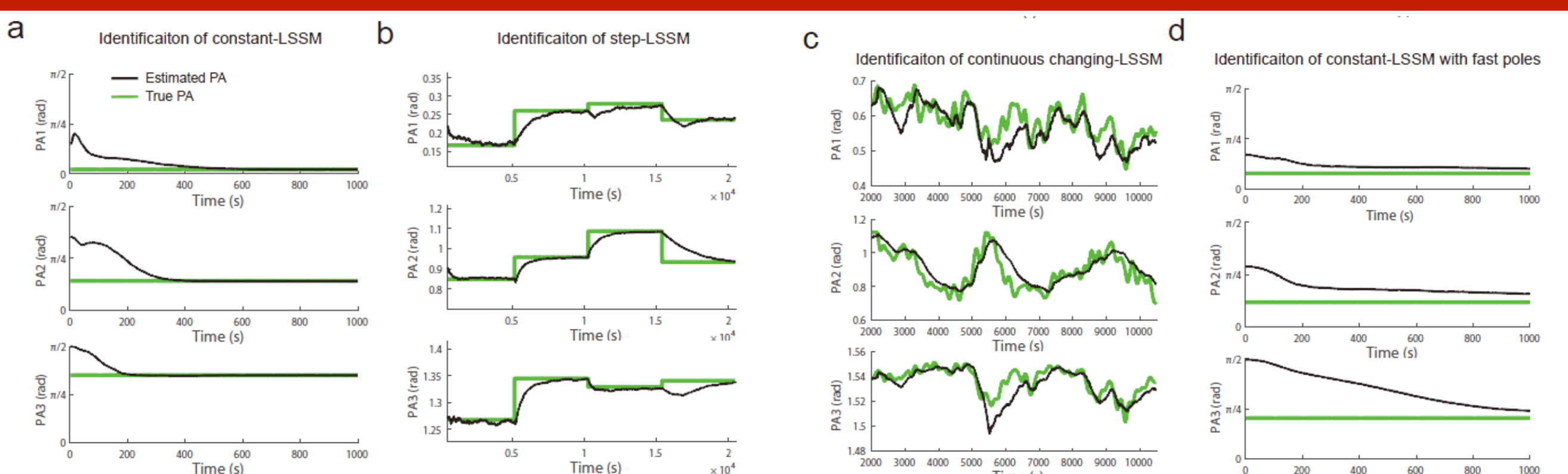


Figure 1: Simulation results. (a) Identification of the column space of the extended observability matrix of an example 3<sup>rd</sup> order constant-LSSM, with true in green, and estimation in black. (b) Identification of a LSSM with step changing poles. (c) Identification of a LSSM with continuous changing poles. (d) Identification of a constant-LSSM with fast poles.

### 2. Adaptive estimation of brain network dynamics in human ECoG data

- Adaptive estimation outperformed non-adaptive estimation (Figure 2 (a))
- Examples of adaptive and non-adaptive estimation (Figure 2 (b) – (d))

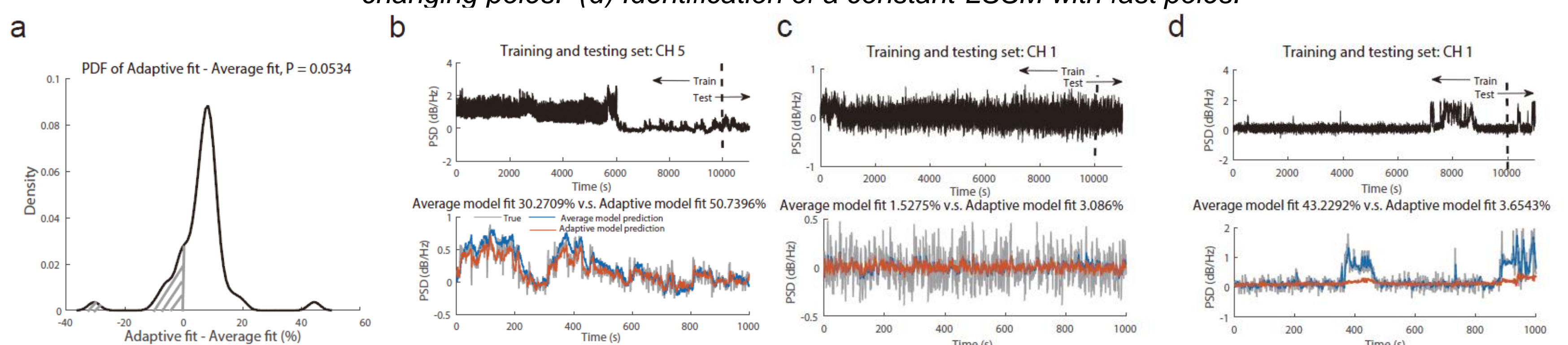


Figure 2: Human ECoG data analyses. (a) Distribution of adaptive FIT – non-adaptive FIT. (b-d) Examples of prediction performance of adaptive estimation and non-adaptive estimation. Upper panel shows an example train-test set feature (out of 5). Lower panel shows the prediction performance on testing set. Here average model results from non-adaptive estimation

## IV. Conclusions

- The adaptive identification algorithm can accurately identify non-stationary human ECoG dynamics
- The adaptive identification algorithm has bias in estimating poles that are close to zero. Refinement of the algorithm will be our future work

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