

# **USC**Viterbi

School of Engineering

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### **Graph-based Approach for Motion Capture Data Representation and Analysis** Jiun-Yu (Joanne) Kao, EE / Antonio Ortega

### **Motion Capture?**

medicine, film, animation, video gaming, sports,...



## **Proposed Method**

#### **Graph Signals**

Signal defined on an arbitrary graph G = (V, E)graph signal  $\mathbf{x} = \begin{bmatrix} x_1 \\ \vdots \\ x \end{bmatrix}$ 

Above is a one-dimensional graph signal.

#### **Spectrum of Graphs**

# **Problem Formulation**

#### Research Problem

- Next steps: classification, recognition, synthesis, ...
- Finding a good feature space to represent would be good

### **Proposed Solution**

- Modeling human skeleton as a fixed undirected graph
- Projected motion between frames as the graph signals onto the graph Laplacian
- This could provide an Fourier interpretation of the graph signals.

- Adjacency matrix **A**, degree matrix **D**
- Normalized Graph Laplacian Matrix  $\mathcal{L} = I D^{-1/2}AD^{-1/2}$
- Eigenvectors of  $\mathcal{L} : \mathbf{U} = {\mathbf{u}_k}_{k=1:N}$
- Eigenvalues of  $\mathcal{L}$ :  $\sigma(\mathbf{G}) = \{\lambda_1, \lambda_2, \dots, \lambda_N\}$
- **Properties**:
- $\mathcal{O} \mathcal{L}$  is semi-definite (+)
- $\mathscr{Q} \{ u_k \}_{k=1:N}$  can form a basis for  $\mathcal{R}^N$
- $\Im$  { $\lambda_k$ }<sub>k=1:N</sub> is called the spectrum of graph *G*
- $\rightarrow$  Eigen-pair system { $(\lambda_k, u_k)$ } provides Fourier interpretation for graph signals.
- **Proposed Representation**
- Motion data per frame  $M_i \sim d \times 3$

$$\boldsymbol{M}_i = \sum_{k=1}^d \boldsymbol{u}_k \boldsymbol{\alpha}_{k,i}^T$$
 ,  $\boldsymbol{\alpha}_{k,i} = \boldsymbol{M}_i^T \boldsymbol{u}_k$ 



#### iscussions

- Structure of basis vectors changed with graph formulation
- 2 ways to formulate graph: natural skeleton or with motion of interest
- Bilateral symmetric basis vectors reveal the bilateral coordination
- 90% energy explained by first few basis vectors good preprocessing for dimensionality reduction
- Construct a more "symmetric" basis to accommodate symmetric motion

## **Future Work**

Find a more systematic methodology to formulate the graph, especially the edge weight selection

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