

# **Nested Sparse Approximation: Structured Estimation of V2V Channels Using Geometry-Based Stochastic Channel Model**

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### **Motivation: V2V channels Estimation**

### **Application**:

- Traffic safety
- Intelligent transportation

# • Higher speeds

### **Channel Ingredients :**

• *line-of-sight* (LOS) • Discrete Components



### **Geometry-Based Stochastic Model**



### **Delay-Doppler Representation**



- (a) Mobile Discrete (MD) components
  - (e.g.: other vehicles, ....)
- (b) Static Discrete (SD) Components
- (e.g.: Large traffic signs, ....)
- *Diffuse Components* (all other components)

### **Prior Arts:**

- Least-Square (Unstructured)
- Adaptive Low Rank Wiener Filtering (High Complexity)
- Compressed Sensing using basis pursuit (Mismatching, ...)
- Hybrid Sparse diffuse model (Information complexity)

**GBSM:** For any ensemble of point scatters with V2V channel statistical properties, compute its contribution at the receiver

**Delay (Specific ensemble):** 



• **Doppler Shift (Specific ensemble):** 

$$\nu\left(\theta_t, \theta_r\right) = \frac{1}{\lambda}\left[\left(v_T - v_P\right)\cos\theta_t + \left(v_R - v_P\right)\cos\theta_r\right]$$

- Huge area with zero/small value components
- Symmetry of Diffuse scatterers contribution
- Diffuse components follow exponential profile (Delay wise)
- Sparse Region = Mobile Discrete Scatterers
- Sparse Components = All Discrete components
- Sparse Components exist in all Three Regions

# **Pulse Shape/Leakage Effect**



 $p_t(t)$ : Interpolating Filter  $p_r(t)$ 

## Leakage Effect Template Computation

 $H_i[k,m] = a_i \delta[m-m_i]\delta[k-k_i]$ **True Channel:** Leaked Channel:  $H_{l,i}[k,m] = a_i L_{\tau} [m - m_i] L_{\nu} [k - k_i]$ 

## **Nest Sparse Approximation**

Convert 2D Channel to 1D Channel vector:



group-wise sparsity.







School of Engineering

