

### Introduction

- Sequence Based Localization (SBL) assumes equal transmit power.
- SBL works by dividing the entire area into faces by equal RSS lines. The largest of these faces dictates the worst case localization error.
- We can redistribute these faces by either changing the node locations or their transmit power.
- For Non-Uniform transmit power Equal RSS lines transform into Equal RSS circles.

### Example

USC Cinema School Implementation

### Non-Uniform SBL

### Observations

- Beacon locations and power are symmetric with respect to the center of the plane in case of OPT(X,Y) and OPT(X,Y,Pwr).
- Optimized Beacon locations tend to be on  $X = Y$  and  $X = -Y$  if center of the plane is considered the origin.
- Our simulations suggest first optimizing for location assuming equal powers, and then optimizing for power doesn't yield any further improvement.

### NU-SBL with ZOOM

### Results