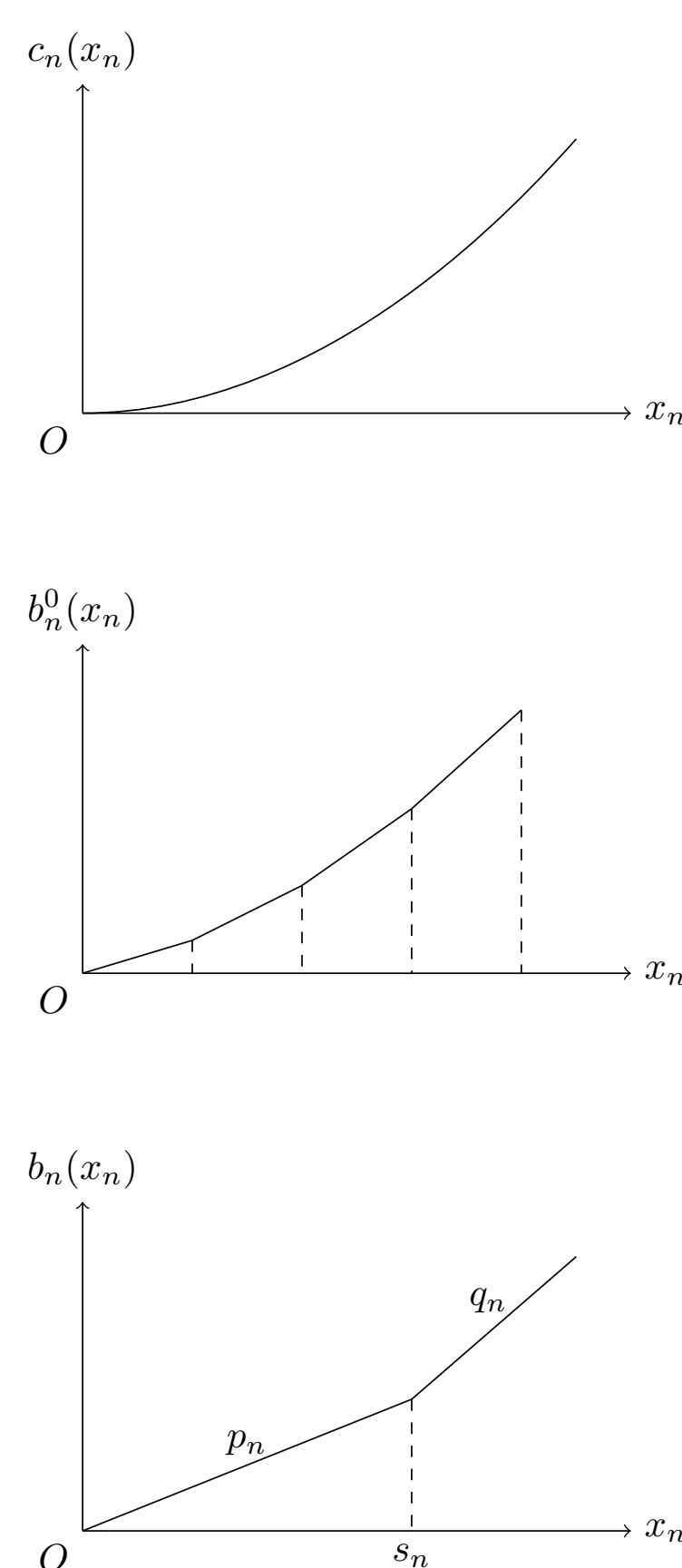
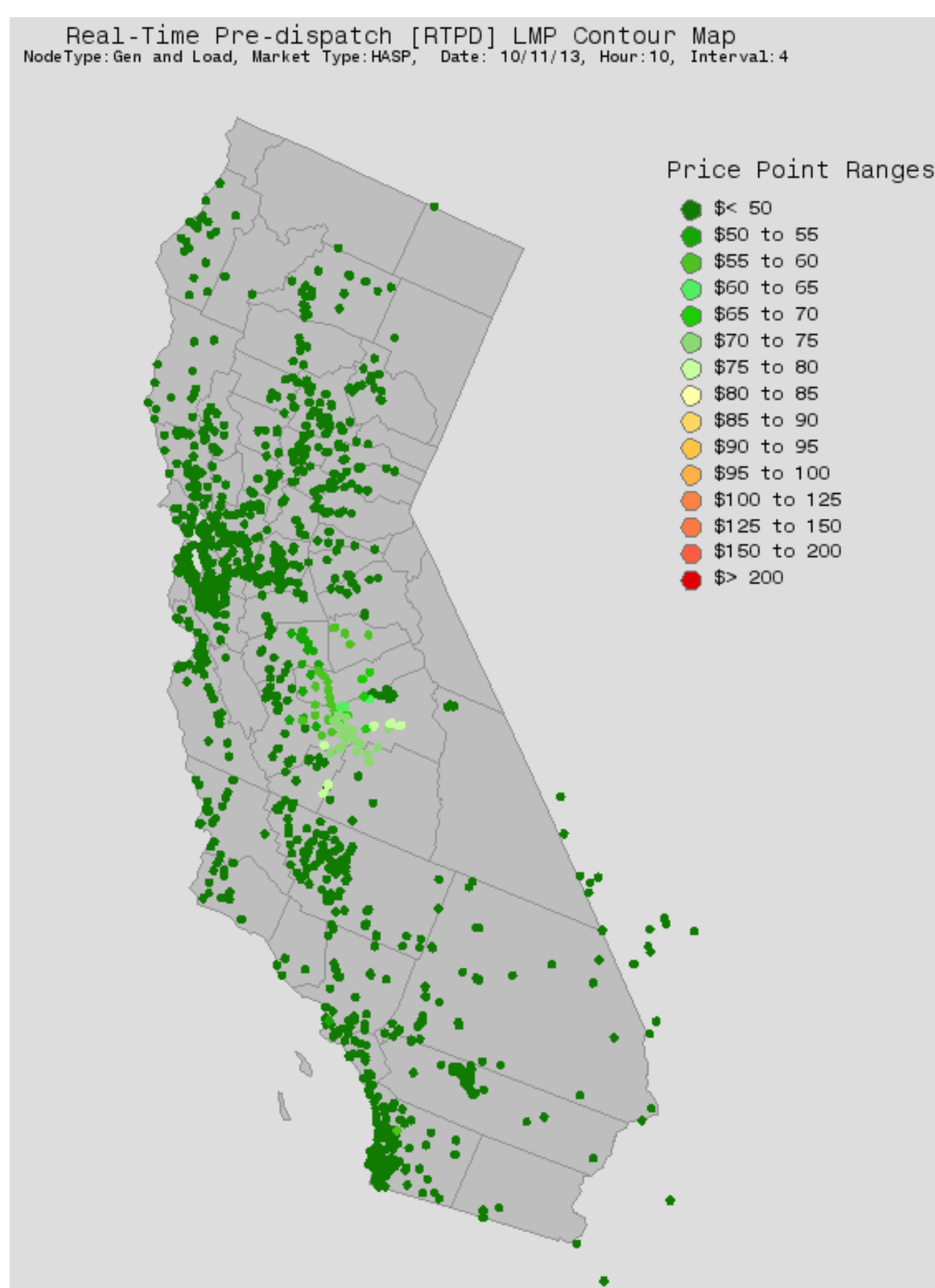


Pricing Mechanisms in the Wholesale Electricity Market

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Motivation



- ▶ **Locational marginal pricing** is widely employed
- ▶ The underlying assumption is a **competitive** environment
- ▶ But the truth is that LMP is subject to **market manipulation**
- ▶ We use **game theory** to investigate the pros and cons of LMP
- ▶ We also propose the **power network second price** mechanism

Model

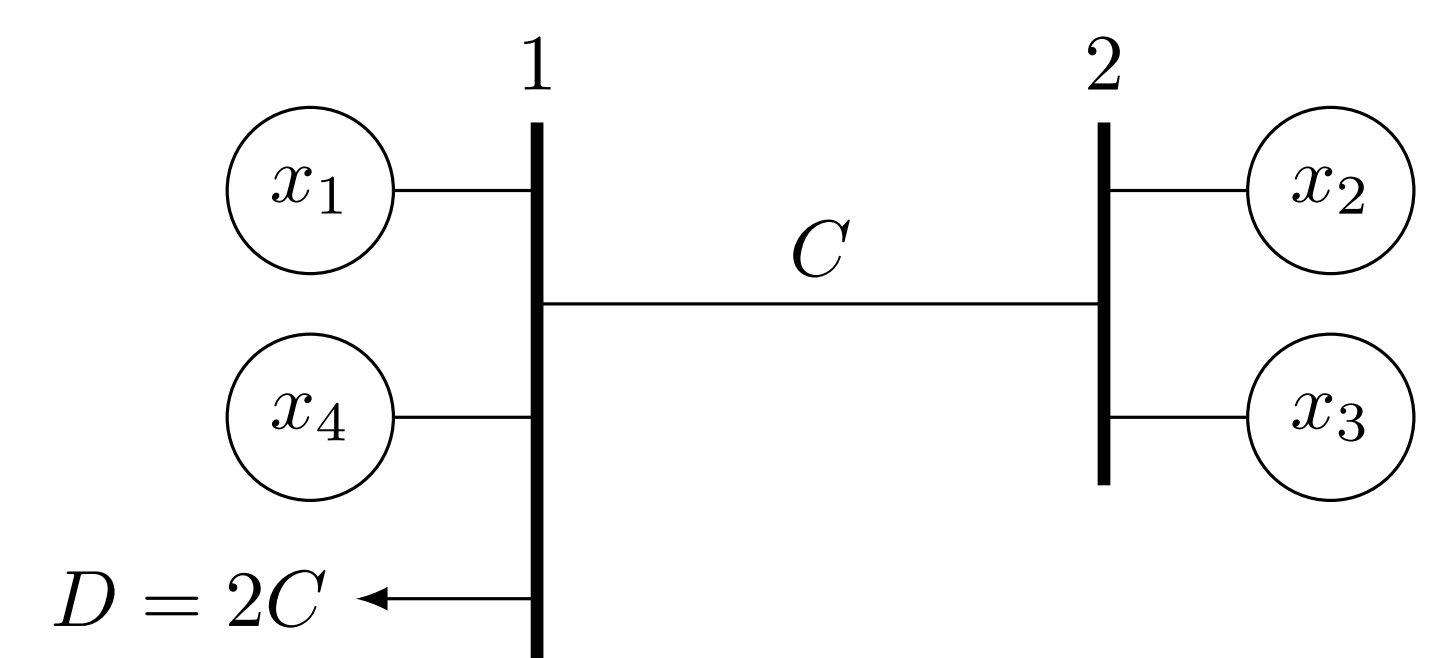
- ▶ I nodes and N generators, with N_i the generator set at node i
- ▶ Y_{ij} and C_{ij} : admittance and capacity limit of line i - j
- ▶ θ_i and D_i : phase angle and inelastic demand at node i
- ▶ $c_n(x_n)$: cost of generator n as a function of its generation x_n
- ▶ **Economic dispatch problem**

$$\begin{aligned} \min_{x_n, \theta_i} \quad & \sum_n c_n(x_n) \\ \text{s.t.} \quad & \sum_{n \in N_i} x_n - D_i = \sum_j Y_{ij}(\theta_i - \theta_j), \quad \forall i \quad [\pi_i] \\ & Y_{ij}(\theta_i - \theta_j) \leq C_{ij}, \quad \forall (i, j) \quad [\mu_{ij}] \\ & x_n \geq 0, \quad \forall n \end{aligned}$$

- ▶ π_i : LMP at node i
- ▶ Payoff of generator $n \in N_i$: $u_n = \pi_i x_n - c_n(x_n)$
- ▶ **Economic dispatch game**
 - ▶ Generators may not reveal their cost functions truthfully
 - ▶ bid: reported cost function
 - ▶ $b_n^0(x_n)$: multi-segment bid in practice
 - ▶ $b_n(x_n)$: two-segment bid in our model
 - ▶ Replace the objective function by $\sum_n b_n(x_n)$

Main Results

- ▶ LMP does not always work
 - ▶ A Nash equilibrium may not exist
 - ▶ Even when a Nash equilibrium exists, the price of anarchy may be arbitrarily large



Suppose $c_1(x) = x$, $c_2(x) = c_3(x) = kx$, $c_4(x) = 2kx$. The economic dispatch is $x^* = (2C, 0, 0, 0)$ with social cost $c_1(2C) = 2C$. One Nash equilibrium is $b_1(x) = b_4(x) = 2kx$, $b_2(x) = b_3(x) = kx$. The resulting dispatch is $x = (C, C, 0, 0)$ with social cost $c_1(C) + c_2(C) = C + kC$. The PoA is bounded below by $(C + kC)/2C = (k + 1)/2 \rightarrow \infty$

- ▶ LMP works well in most cases
 - ▶ Under either of the following two conditions, not only a Nash equilibrium but also an efficient one exists
 - ▶ Congestion-free condition: no line flow constraint is binding in the economic dispatch problem ($\mu_{ij} \equiv 0$)
 - ▶ Monopoly-free condition: there are at least two generators at each node ($|N_i| \geq 2$ for all i)
- ▶ Our findings coincide with the policy proposed in *The California Electricity Crisis*: ensure competition in wholesale markets

PNSP Mechanism

- ▶ The same bid format and dispatch rule as LMP
- ▶ The payment rule is different
 - ▶ $(x_1^{-n_0}, \dots, x_N^{-n_0})$: dispatch when generator n_0 is excluded
 - ▶ Payment made to generator n_0 (positive externality):
$$w_{n_0} = \sum_{n \neq n_0} b_n(x_n^{-n_0}) - \sum_{n \neq n_0} b_n(x_n),$$
 - ▶ Payoff of generator n_0 : $u_{n_0} = w_{n_0} - c_{n_0}(x_{n_0})$
- ▶ The PNSP mechanism always induces an efficient Nash equilibrium
 - ▶ Consider the bid profile: $p_n = c'_n(x_n^*)$, $s_n = x_n^*$, $q_n > p_n$
 - ▶ It induces the economic dispatch x^*
 - ▶ It can be shown to be a Nash equilibrium (using convexity)
- ▶ Comparison with LMP
 - ▶ PNSP specifies the total payment to each generator, while generators at the same node get the same unit price in LMP
 - ▶ Both may have undesirable Nash equilibria so that new designs of pricing mechanisms are needed